

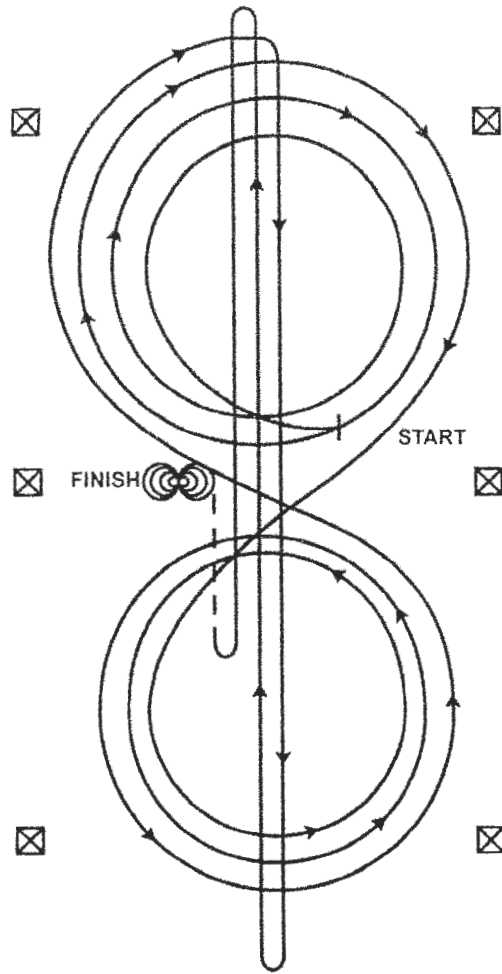


**Grand National &
World Championship
Morgan Horse Show®**

RANCH PATTERNS

PATTERN 2

Class

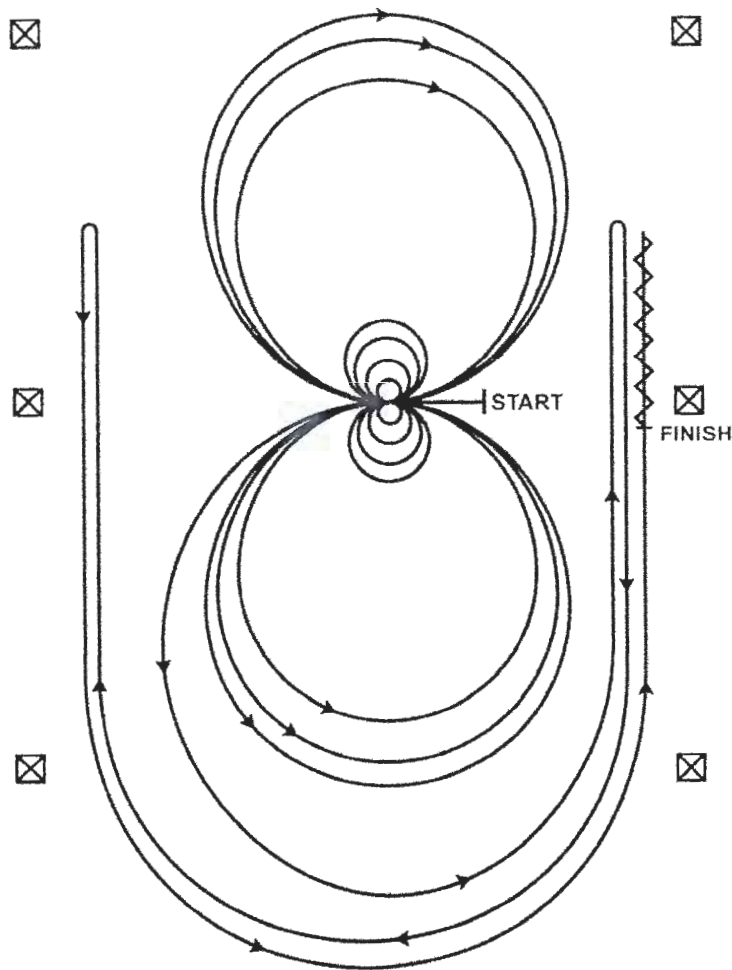
672 Ranch Reining
Green Rider

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run up the middle to the far end of the arena past the end marker and do a right roll back—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left roll back—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern. Rider must drop bridle to the designated judge or steward as designated by the judge.

PATTERN 6

Class

673 Ranch
Reining
Green Horse

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

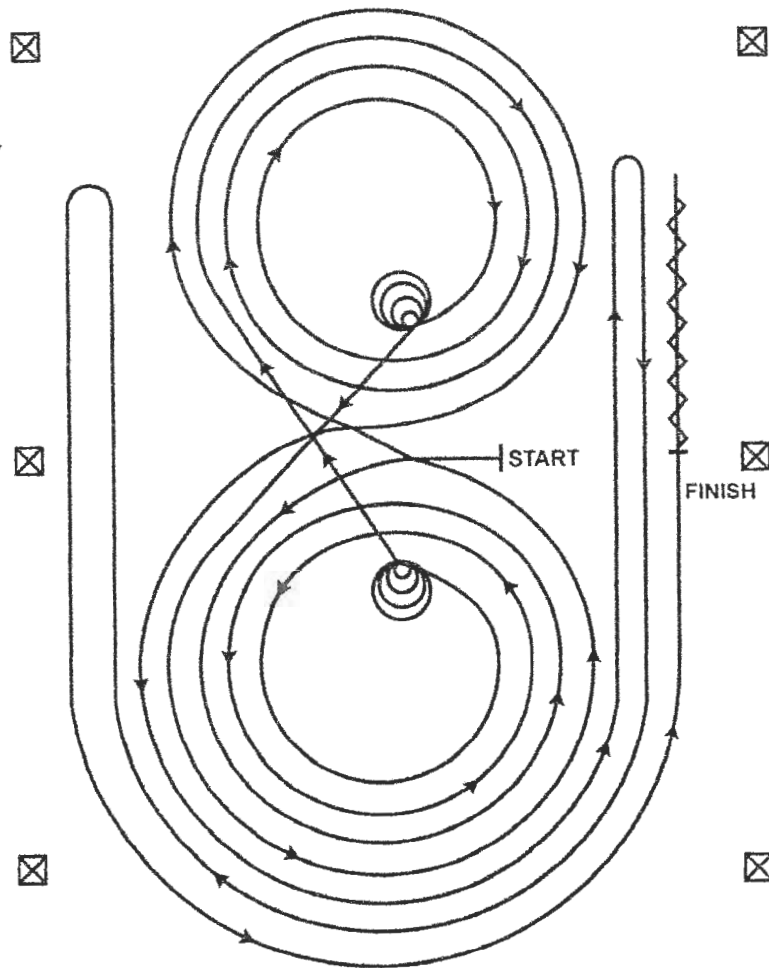
1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern. Rider must drop bridle to the designated judge or steward as designated by the judge.

PATTERN 5

Class

677 WC

Ranch Reining



Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena (figure 8).
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern. Rider must drop bridle to the designated judge or steward as designated by the judge.

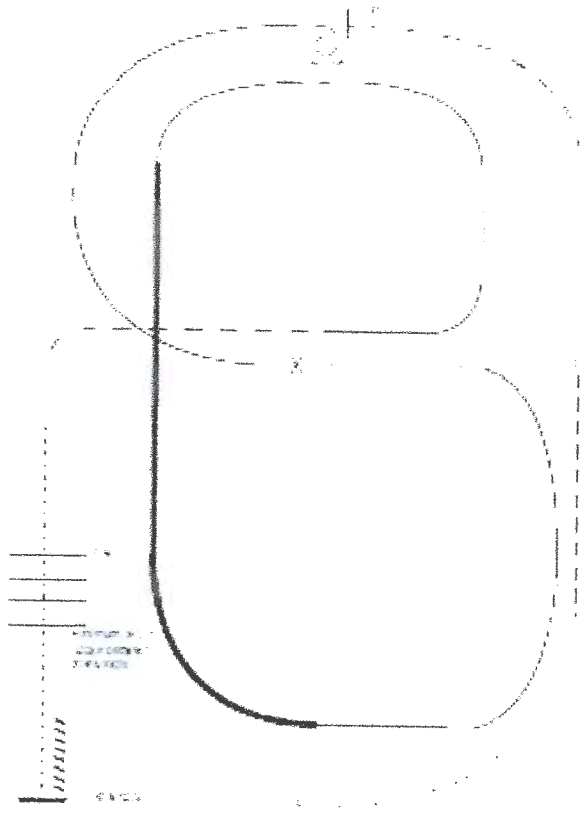
Class # 677

RANCH RIDING - PATTERN I U.S.E.F.

Class #

647 Amateur

648 Jr Exhibitor



Lead Change

••••• Walk

--- Trot

- - - Ext. Trot

▬▬▬ Loops

▬▬▬ Ext. Loops

////// Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, close to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended loop on the long side of the arena, right lead
9. Collect back to a loop around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

GNWCMHS

Ranch Riding

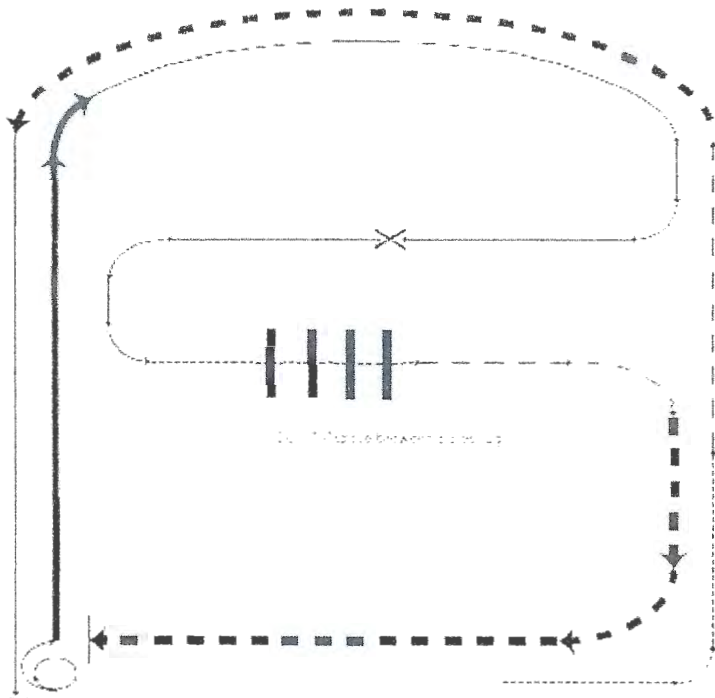
RANCH RIDING - PATTERN 2 USEF

Class #

650 Amateur

651 In Exhibitor

646 Open



• Lead Change

••• Walk

— Trot

— Ext Trot

— Lope

— Ext Lope

////// Back

1. Walk
2. Trot
3. Extended trot
4. Left lead lope
5. Stop, 1/2 turn right
6. Extended lope
7. Collect to working lope-right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

GNWCMHS Ranch Riding

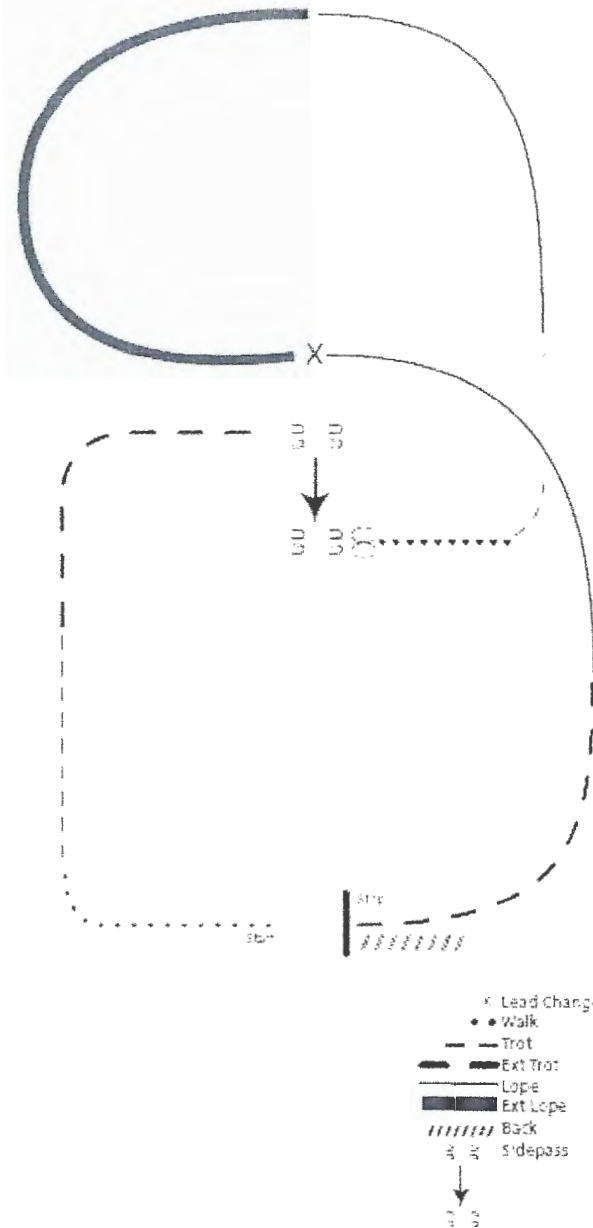
RANCH RIDING - PATTERN 3 USEF

Class #

649 Open

657 Amateur

658 Junior Exhibi



1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend Trot
13. Stop and back

RANCH RIDING - PATTERN 4

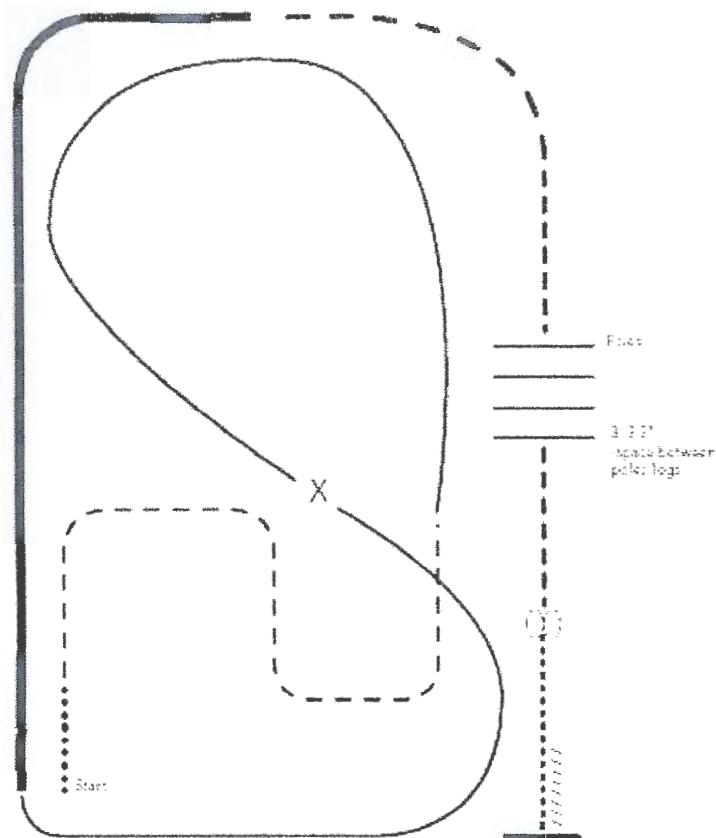
USEF

Class #

656 Open

660 Amateur

661 Jr Exhibitor



- ∩ Lead Change
- Walk
- - - - - Trot
- — — — — Ext trot
- Lope
- Ext Lope
- /////// Back

1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over poles
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

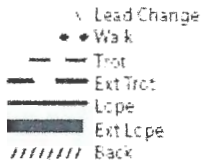
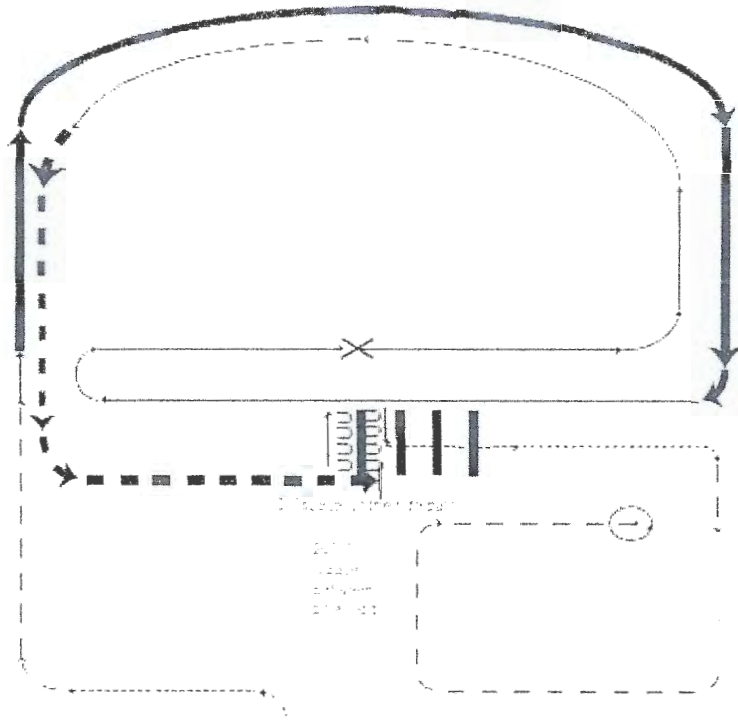
GNWCMHS

Ranch Riding

Class #

659 Open

RANCH RIDING - PATTERN 5



1. Walk
2. Trot
3. Extended lope-right lead
4. Lope-right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, back.